



# TOWN OF SHARON MEETING NOTICE

*Posted in accordance M. G.L. c. 30A, §§ 18-25*

Town Clerk

## **Governance Study Committee November 14<sup>th</sup>, 2023, at 7:30 pm Sharon Community Center (MR26) 219 Massapoag Avenue, Sharon MA 02067 or by Zoom**

**\*\*Important note\*\* Sharon TV may record virtual Board and Committee meetings for either live or later broadcast on Sharon TV. If you elect to enable your webcam, your image and background may be recorded and broadcast with or without sound.**

**Online      Meeting ID      Password**

www.zoom.us      **250-039-2197**      02067

<https://us02web.zoom.us/j/2500392197?pwd=ZVdUZEFOdFFodzVROEtTcEp5dEs4Zz09>

**BY PHONE**

1-312-626-6799      1-929-205-6099      1-253-215-8782  
1-301-715-8592      1-346-248-7799      1-669-900-6833

To mute or unmute yourself, Press \*6

Note: If you plan to **also** use your computer to see participants and shared documents, **do not use computer audio** since it will create an echo with your computer speakers.

## **AGENDA**

1. Call the meeting to order
2. Approve minutes of November 7<sup>th</sup>, 2023 (if ready)
3. Review correspondences if any
4. Review draft recommendations for changes to the duties and powers of the Sharon Town Moderator
5. Review updated draft for recall of elected officials including the drafting of warrant article(s)
6. Review and consider proposed language for the eligibility for recall (grounds for recall) from a recent proposed constitutional amendment proposal on mass.gov – for consideration from Michael Illuzi, Governance Study Committee member
7. Review updated draft for the removal of appointed officials including the drafting of warrant article(s)
8. Topics not anticipated within 48 hours of the posting of the agenda.
9. Scheduling of additional meetings
10. Adjourn

*Note: Items may not be discussed in the order listed or at the specific time estimated. Times are approximate.  
The meeting likely will be broadcast and videotaped for later broadcast by Sharon Community Television.*